




Startpagina • Contact • Veelgestelde vragen • Status

knooppunt De digitale boekentas

Welkom

Beijk hier het digitale leermateriaal dat bij je schoolboeken hoort. Volg hiervoor 4 oetvourde stappen:

- 1 Registreren
- 2 Aanmelden
- 3 Activeren
- 4 Lesmateriaal

Ik heb een account.
 Heb je een mail je e-mailadres en wachtwoord.
 E-mailadres:
 Onthoud mijn e-mailadres.
 Wachtwoord:
 Aanmelden
 Ik heb mijn wachtwoord vergeten.

Ik heb geen account.
 Maak gratis een account aan om je digitale leermateriaal te gebruiken.
 Account aanmaken

Aanmelden • Account aanmaken • Privacy • Voorwaarden

Over Knooppunt • Partners • Contact • Veelgestelde vragen

overbode • Partij • VAN IN • De Koor • M • Cembel • Microsoft • Three Step



digiportail

Les ressources en ligne

Bienvenue

Digiportail vous permet d'accéder à vos ressources éducatives en ligne. Suivez pour cela les 4 étapes suivantes :

- 1 S'enregistrer
- 2 S'identifier
- 3 Activer
- 4 Ressources

J'ai déjà un compte.
 Connectez-vous avec votre adresse e-mail et votre mot de passe.
 Adresse e-mail :
 Mémoriser mon adresse e-mail.
 Mot de passe :
 S'identifier
 Mot de passe oublié ?

Je n'ai pas de compte.
 Créez un compte gratuit pour utiliser vos ressources.
 Créer un compte

S'identifier • Créer un compte • Inscription des données • Centre des données

A propos de Digiportail • Partenaires • Contact • Questions fréquentes

overbode • Partij • VAN IN • M • Cembel • Microsoft • Three Step



Aanmelden als


Knooppunt

Je koopt je Knooppunt account gebruiken om je aan te melden.

E-mailadres

Wachtwoord

Onthoud mijn e-mailadres




S'identifier en tant que

Digiportail

Vous pouvez utiliser vos données Digiportail pour vous identifier.

Adresse e-mail

Mot de passe

Mémoriser mon adresse e-mail



- Knooppunt:
 - What?
 - Why?
 - Images please!
 - Statistics please!
 - Our ethics
- & then.....
- Digital ® evolution @ school
 - Pitching
 - Zooming
 - Swiping

Leonardo da Vinci



“Simplicity is the ultimate sophistication”

One account & one platform = access to all digital material offered by our educational publishers



www.knooppunt.net



www.digiportail.be

One e-mail address & one activation code from an educational publisher = access to digital material

Non-profit organization = no profit target

Platform free of cost for users

Paid by educational publishers

Investments are shared



A service =

Not a catalogue

Not a selling platform

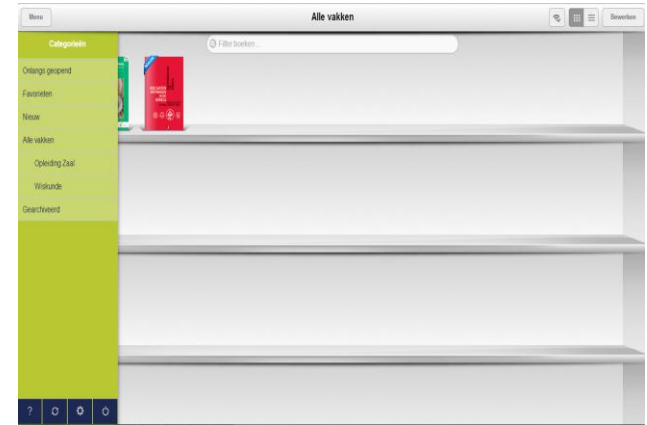
No complexity



1 distribution platform with central umbrella organization
1 helpdesk



2 sites
4 desktop apps
2 webapps
6 native apps



“Publishers distinguish themselves by the quality of their content”



Mijn lesmateriaal | Uitgevers | Mijn school | Beheer | Helpdesk | Je bent aangemeld als Goedroen (admin) | Mijn profiel | Afmelden

Mijn lesmateriaal

+ Lesmateriaal toevoegen

Opleiding Zaal (1)
Verzorging - Voeding (2)
Wiskunde (1)

Opleiding Zaal

Smartboek Hoe gasten ontvangen in de Horeca DOC (Aansluitend bij het handboek Hoe gasten ontvangen in de Horeca 2de druk)
Te bekijken tot en met: **30-09-2013**

Verbergen

+ Lesmateriaal toevoegen

Verzorging - Voeding
Wiskunde

+ Lesmateriaal toevoegen

Privacy • Voorwaarden

Knooppunt is een initiatief van de Vlaamse educatieve uitgeverij

Hosted by In samenwerking met

averbode | Plantyn | VAN IN | Pelckmans | die Keure | Combell | BOEK | Microsoft | Three Ships

Uitgeverij Van In - Storie 1

Home | Woordenlijst | Computerlessen | Ontdekkingsreis | Spelletjes

STORIA

DT is het online lesmateriaal van Storie 1
In dit pakket vind je het ICT-materiaal bij Storie 1.

Digital exercises

- Verhaalles: voorlezen van het verhaal
- Computerlessen: interactieve lessen
- Ontdekkingsreis: reis doorheen de vier Stromoculturen
- Spelletjes: spelletjes met vragen rond de leestof

VAN IN © 2009 Uitgeverij VAN IN

YouTube

Uitgeverij Van In - Storie 1

Uitgeverij Van In - Storie 1

Uitgeverij Van In - Storie 1

youtube

Quartier Latin

Pelckmans

Monitoring system

Monitoring system

Multimedia

Multimedia

Interactive textbook

Tijdlijn

ALGEMENE GESCHIEDNIS

MIDDELEEUWEN

NIUWGE TIJD

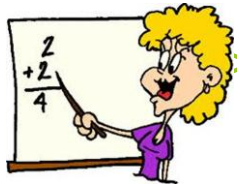
addenda

MUZIEKGESCHIEDNIS

NED ANDERS

Method sites

- Founded in 2009
- 1 non-profit organization with a publisher independent project leader
- 6 Educational publishers
 - 1 Operational workgroup
 - 1 Strategic workgroup
 - 1 Board of directors
- > 255 000 accounts with active material
 - Primary school: Teachers
 - Secondary school: Teachers and students
- > 620 000 active content licenses
- > 4000 different “products”



**Too often we
enjoy the comfort of
opinion without the
discomfort of thought**

-John F. Kennedy

uQuoteIt.com

Publisher neutral

No advertising for a method or a publisher

No priority or preference: big and small

Innovation with a speed workable for the users

Not too innovating in order not to lose the digital virgins in the process but also not too conservative to be left behind in the digital @evolution

No products for which there is no infrastructure available in schools or no training available for teachers

Marvin Minsky



"You don't understand anything unless you understand there are at least 3 ways."

Inclusive! Accessible and understandable for all users

incl.

Not just for the computer savvy, not exclusively for the buyers of specific software or hardware, not exclusively for schools with money

...

Quality of content / educational material

Educational publishers do not compete on a technological level, but on a content level

Quality from page 1: users do not have to stroll through hundreds of pages to find educational material that meets quality standards, pedagogical standards, curriculum standards,...

Teachers can focus on teaching using educational material made by teams of professional teachers

John Rusking



“Quality is never an accident; it is always the result of intelligent effort”

And then...

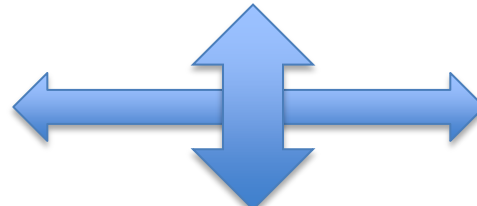




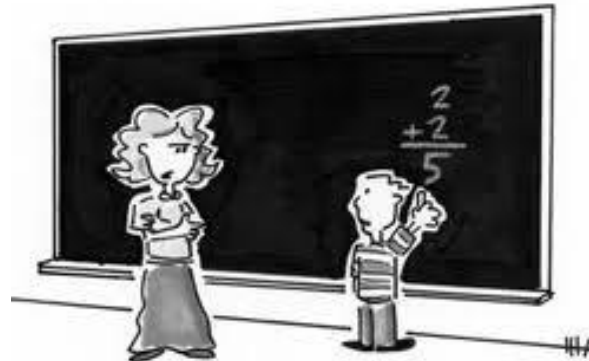
"I expect you all to be independent, innovative, critical thinkers who will do exactly as I say!"



Teach your teen lifeskills before he teaches himself



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"No, we cannot agree to disagree."

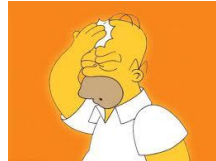
Dry Bones TECH SUPPORT



www.DryBonesBlog.com

DIGITAL ® EVOLUTION: the goal and the means?

- Is there sufficient infrastructure available?
 - Internet-, software & hardware vendors offer a wide range of products and formulas tailored to schools?
- Do students know how to use a tablet or a computer?



- Are there enough digital educational materials available?
 - 95% of all educational material from our publishers is also available in digital form (Knooppunt.net is 100% digital)
- Is there room for diversity in pedagogical approach?
 - Teachers can choose from a wide range of methods and (additional) digital resources following their own expertise, with room for adding own enrichments according to their needs and wishes

DIGITAL ® EVOLUTION: the goal and the means?

- Educational publishers strive, in collaboration with teams of teachers, to make the difference by developing the best methods in a competitive open market
 - Using the evolving technologies
 - Adapting themselves to the changing needs of students and teachers
 - In accordance with curricula, learning objectives, educational standards
 - Based on internationally accepted scientific insights into teaching and learning, following new pedagogical developments

In order to reach an optimal learning effect

DIGITAL ® EVOLUTION: a closer view

- Is there sufficient infrastructure available?
 - Do all schools have the same resources?
- Do students know how to use a tablet or a computer?
 - They can pitch, zoom, slide, toggle, chat, play, ...but does that suffice? Does that automatically mean they know how to filter and store information, draw conclusions, think critically?
- Are teachers sufficiently digitally prepared and supported?
 - Is it enough to know everything about your course, or to know everything about modern technologies or do we need both?
- Are there enough digital educational materials available?
 - 95% of all educational material from our publishers is also available in digital format, but is there a scientific validation that using digital material guarantees pedagogical improvement?

Media wisdom

Quality

Money

Knowledge

Training

Infrastructure

Content

Technology

Learning effect

Stanislav Lec



“The weakest link in a chain is the strongest because it can break it”



Digital ® evolution @ school: Zooming



DIGITAL ® EVOLUTION: The next page



- Via Edutab:

- A university research project including the whole education field, investigating the learning effect of digital vs. paper, for a selection of courses

- Via



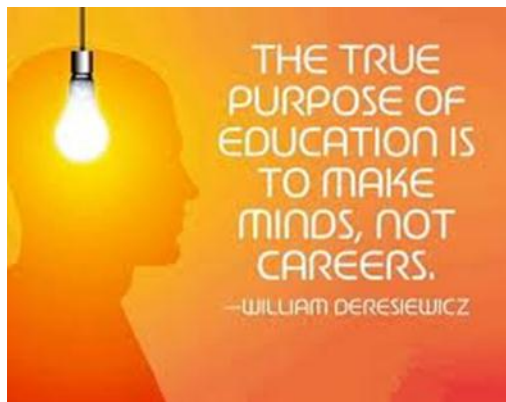
- : research on the possibilities of introducing educational games in schools

research on new business models that respond better to the digital needs

Research on ways to learn individually and / or more interactively

DIGITAL ® EVOLUTION: The next page

- In dialogue with schools, teachers, ICT coordinators, hardware & software providers, ministries, students, parents, authors, publishers...searching for an optimal synergy between digital and paper, between static and interactive, between free and closed resources, but **always with the sole focus of achieving the best learning effect**



*'Education is a journey
not a race'*

